

A QUICK TOUR TO GET EVERY BADGE NEEDED FOR THE PRIMARY STAT-BOOSTING ACCOLADES

brought to you by *JG0001*

AM = +5 Endurance
FPRM = +10% HP
PJ = +5 End/+5% HP
TFC = +5% HP

Note: the attached is the FULL list of requirements to get the Atlas Medallion, Freedom Phalanx Reserve Member, Portal Jockey, and Task Force Commander accolades.

Each of these Accolades boosts your HP and/or ENDURANCE on a permanent basis once awarded.

TRAVEL AROUND BADGES (EXPLORATION / HISTORY)

INSTALL: http://www.badge-hunter.com/all_ingame.exe

Accolade	Badge	Item Type & map marker (using vidiots markers, link above for map patch)	
AM	Top Dog Badge	exp-- e5	Atlas Park 134, 314, -340 top of atlas globe
AM	Pupil	hist-- a1	Atlas Park 511, 5, -1151 parking lot b/t tram and atlas hq, plaque stand
AM	Pupil	hist-- a5	Perez Park -1174, -29, 2252 follow river; located near a tree; middle of map
AM	Pupil	hist-- a2	Galaxy City -752, 5, -1550 132 yards North of the arena
FPRM	Brawler Badge	exp-- e3	Galaxy City -1184, 63, -936 Roof of building, edge near zone wall
AM	Pupil	hist-- a3	Kings Row -170, -42, -1467 on wall, near underpass
AM	Pupil	hist-- a4	Kings Row -400, 4, 1760 188 yards SW of Blue Steel (trainor)
FPRM	Keen Sighted Badge	exp-- e4	Kings Row -2176, 97, 1143 power tower middle landing
FPRM	Summoned Badge	exp-- e1	Kings Row -941, -42, 2977 alleyway, behind fence (not in street)
FPRM	Purifier Badge	exp-- e1	Skyway City -1085, -16, -7612 basketball courts
FPRM	Nimble Mynx Badge	exp-- e3	Steel Canyon -2428, 48, -3408 roof of building, north edge of map
FPRM	Regal Badge	exp-- e2	Boomtown -448, 42, 2170 inside tunnel, can be hard to get to
FPRM	Authority	hist-- d3	Talos Island 1777, 22, 7843 Behind left heel of Talos statue
FPRM	Authority	hist-- d4	Dark Astoria 3420, 46, 3038 On a plaque stand
PJ	Scholastic	hist-- c1	Founders' Falls 1725, -8, 2400 On wall, use wooden dock that leads into water
PJ	Scholastic	hist-- c2	Brickstown -229, 8, -370 Side of a building
PJ	Scholastic	hist-- c3	Brickstown -3463, 4, 2062 On a plaque stand where the fence corners
FPRM	Vigorous Badge	exp-- e3	Independence Port -1615, 80, -1872 roof of warehouse
FPRM	Authority	hist-- d2	Independence Port -1035, 36, -2441 Corner of road, on a plaque stand
FPRM	Authority	hist-- d1	Independence Port 910, 100, -4175 Near North end of Valor bridge, plaque stand
FPRM	Authority	hist-- d5	Terra Volta 351, 196, -3605 On a wall

KILL X of Y -- for these, set your difficulty to the 2nd notch (one level above heroic) -- larger teams = larger spawns

Accolade	Badge	General Level	
AM	The Silver Bullet Badge	mid 20s	Defeat Council Warwolves (bosses count more) -- use Striga near cemetery, anytime
AM	The Slayer Badge	mid 20s	Defeat Council Vampyri (bosses count more) -- use Striga near cemetery, nighttime only
FPRM	Tank Buster Badge	mid 20s	Defeat 100 Freakshow tanks (bosses only) (Missions or hit Terra Volta)
FPRM	Gearsmasher Badge	mid teens	Defeat 100 GEARS -- these spawn from Clockwork bosses (Faultline)
FPRM	Unveiler Badge	40-50	Defeat 100 Fake Nemesis (missions or Peregrine Island with large team)

MISSIONS

Accolade	Badge	General Level	
AM	Spelunker Badge	10-15	Obtain the Spelunker badge by completing the Rescue Fortune Teller mission.
PJ	Shrouded Badge	40-50	Complete Nightstar mission from Maria Jenkins (Peregrine contact)
PJ	Multidimensional Badge	40-50	Complete Hydra dimension mission from Tina Macintyre
PJ	Dimensional Warder Badge	45-50	Defeat 15 Praetorian AVs: Anti-Matter, Battle Maiden, Black Swan, Bobcat, Chimera, Diabolique, Dominatrix, Infernal, Malaise, Marauder, Mother Mayhem, Neuron Nightstar, Shadowhunter, Siege

Notes on Dimensional Warder badge:

Tyrant isn't needed.

[Anti-Matter from Tina Macintyre's arc is. Make sure it isn't the Anti-Matter that teleports away, because that one doesn't count \(Self-defeats\).](#)

There are some reports that with Marauder and Bobcat when they activate their godmode power that they do not count for that duration.

[Make sure you've defeated Black Swan. In one of the missions where she is present, her defeat is not required to complete the mission.](#)

Any order will do, though Anti-Matter is in the 40-45 missions

TASK FORCE COMMANDER



Positron's Ally	lvl 10-15, Positron, Steel Canyon
Synapse's Cohort	lvl 15-20, Synapse, Skyway City
Sister Psyche's Comrade	lvl 20-25, Sister Psyche, Independence Port
Citadel's Assistant	lvl 25-31, Citadel, Talos Island
Manticore's Associate	lvl 30-35, Manticore, Brickstown
Numina's Compatriot	lvl 35-38, Numina, Founders Falls